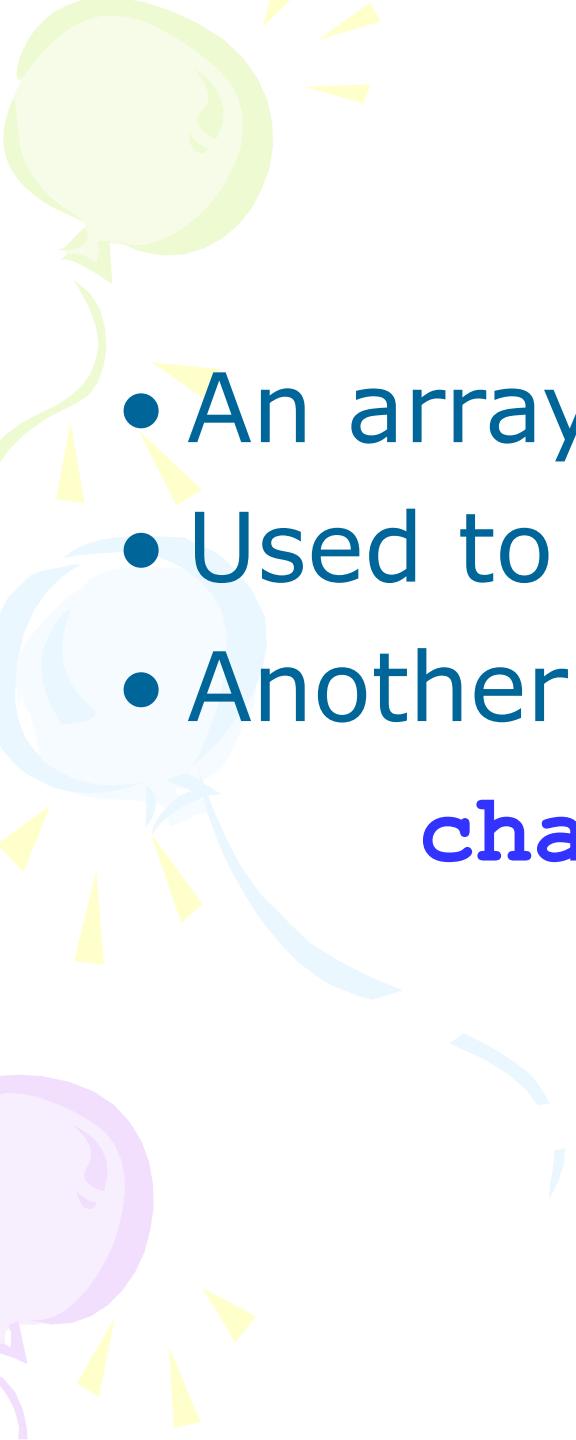


C Programming Introduction

week 13: Strings

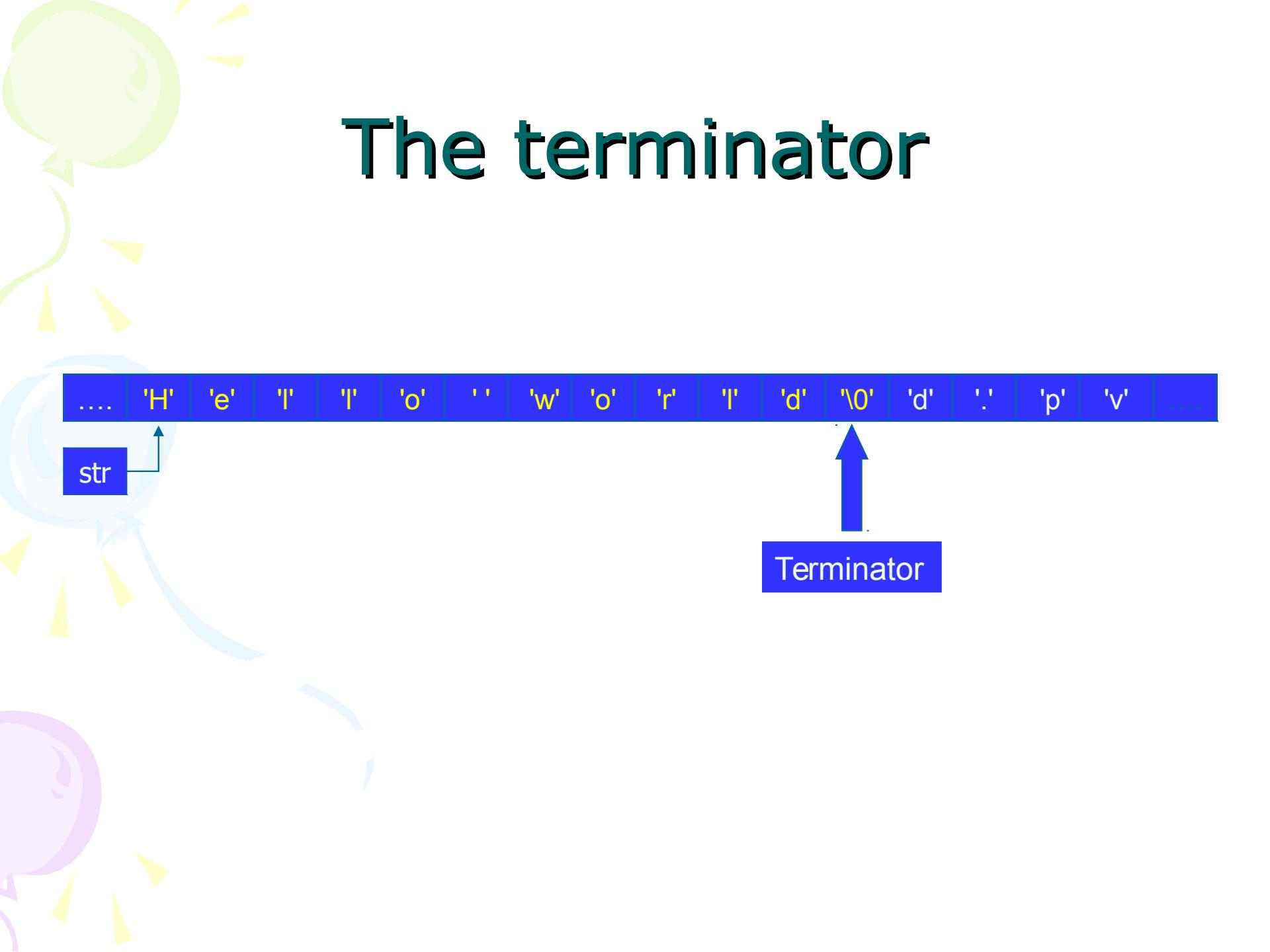


Strings

- An array of characters
- Used to store text
- Another way to initialize:

```
char str[] = "Text";
```

The terminator



```
... 'H' 'e' 'l' 'l' 'o' ' ' 'w' 'o' 'r' 'l' 'd' '\0' 'd' '!' 'p' 'v' ....
```

str

Terminator

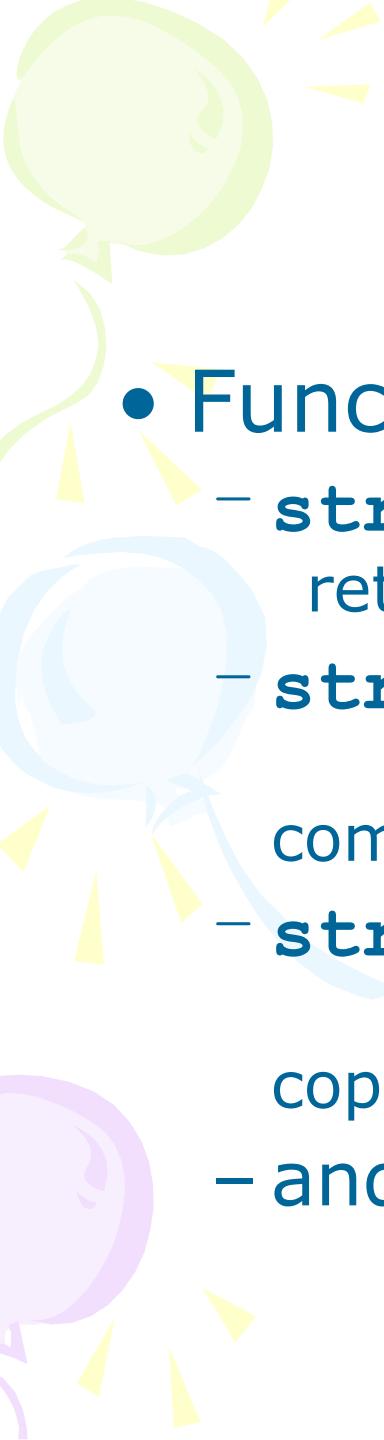
The Terminator

- Strings terminate with NULL character, signed by '\0' (ascii code 0)
- This is a convention used to know where the string ends
- It means that in order to hold a string of N characters we need an array of length N + 1
- So the previous initialization is equivalent to

```
char str[] = {'b', 'l', 'a', 'b', 'l', 'a', '\0'};
```

String library

- Like in the case of stdio.h and math.h, we have a special library for handling strings
- We should **#include <string.h>**



String library

- Functions:

- **strlen(const char s[])**
returns the length of s
- **strcmp(const char s1[], const char s2[])**
compares s1 with s2
- **strcpy(char s1[], const char s2[])**
copies to contents of s2 to s1
- and more...

Example

```
#include <stdio.h>
#include <string.h>
int main()
{
    char s1[ 20 ] = "Happy ";
    char s2[] = "New Year ";
    char s3[ 40 ] = "";
    printf( "s1 = %s\ns2 = %s\n", s1, s2 );
    printf( "strcat( s1, s2 ) = %s\n", strcat( s1, s2 ) );
    printf( "strncat( s3, s1, 6 ) = %s\n", strncat( s3, s1, 6 ) );
    printf( "strcat( s3, s1 ) = %s\n", strcat( s3, s1 ) );
    return 0;
}
```

```
s1 = Happy
s2 = New Year
strcat( s1, s2 ) = Happy New Year
strncat( s3, s1, 6 ) = Happy
strcat( s3, s1 ) = Happy Happy New Year
```

String Conversion Functions

- Conversion functions
 - In `<stdlib.h>` (general utilities library)
- Convert strings of digits to integer and floating-point values

Prototype	Description
<code>double atof(const char *nPtr)</code>	Converts the string <code>nPtr</code> to <code>double</code> .
<code>int atoi(const char *nPtr)</code>	Converts the string <code>nPtr</code> to <code>int</code> .
<code>long atol(const char *nPtr)</code>	Converts the string <code>nPtr</code> to long <code>int</code> .

Character Analysis and Conversion

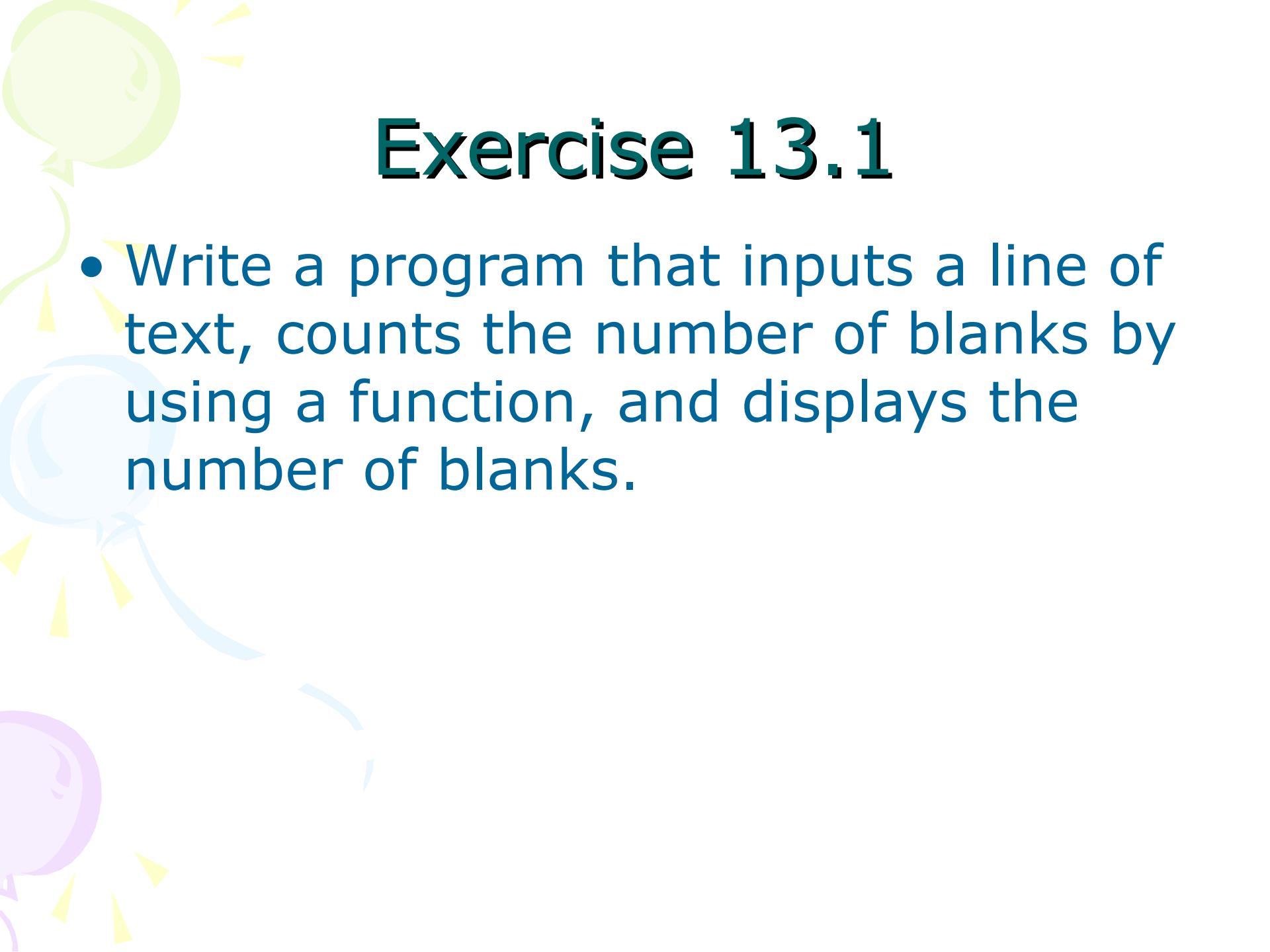
Functions (ctype.h)	Description
isalpha	Check if the argument is a letter
isdigit	Check if the argument is one of the ten digits
isspace	Check if argument is a space, newline or tab.
tolower	Converts the lowercase letters in the argument to upper case letters.

String conversion function

Prototype	Description
double atof(const char *nPtr)	Converts the string nPtr to double .
int atoi(const char *nPtr)	Converts the string nPtr to int .
long atol(const char *nPtr)	Converts the string nPtr to long int .

Arrays of Strings

- An array of strings is a two-dimensional array of characters in which each row is one string.
 - `char names[People][Length];`
 - `char month[5][10] = {"January", "February", "March", "April", "May"};`



Exercise 13.1

- Write a program that inputs a line of text, counts the number of blanks by using a function, and displays the number of blanks.

Solution

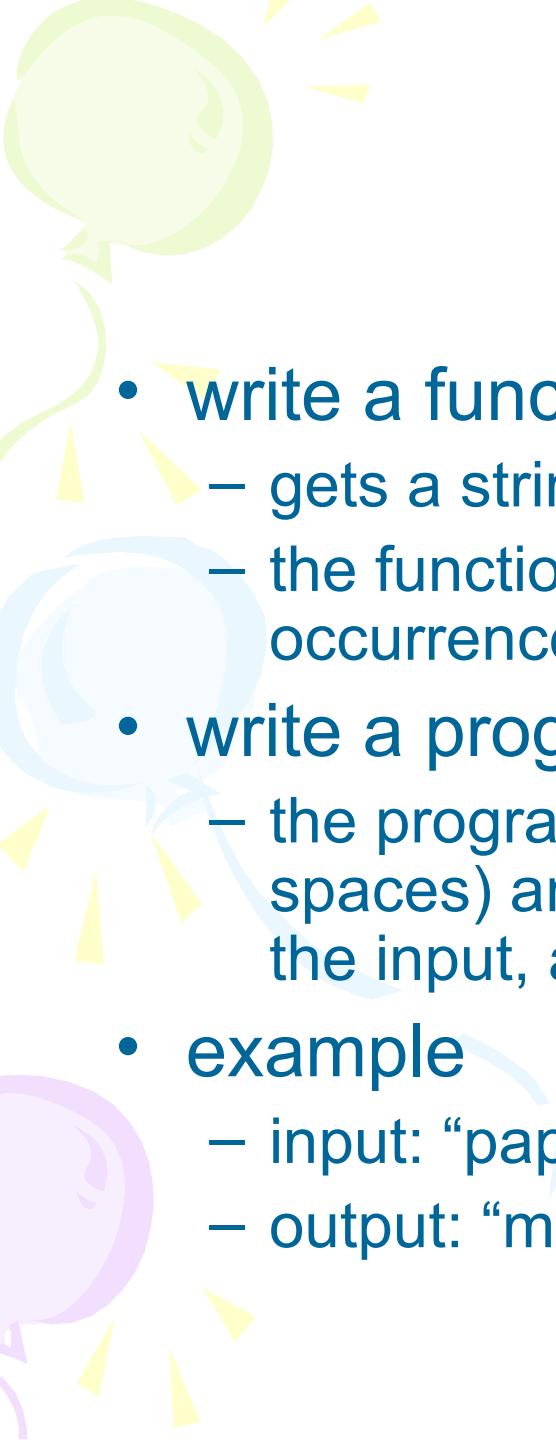
```
#include <stdio.h>
#include <string.h>

void spacecounter(char []);
// Function prototype

void main(void)
{
    char line[81];
    printf("Enter a line of text:\n");
    gets(line);
    printf("Blanc character occurs for: %d time\n"
          "in the line.", spacecounter(line));
}
```

Solution

```
int spacecounter(char inputline[])
{
    int i = 0;
    int count = 0;
    while (inputline[i] != '\0') {
        if (inputline[i] == ' ')
            count++;
        i++;
    }
    return count
}
```



Exercise 13.2

- write a function that:
 - gets a string and two chars
 - the function scans the string and replaces every occurrence of the first char with the second one.
- write a program to test the above function
 - the program should read a string from the user (no spaces) and two characters, then call the function with the input, and print the result.
- example
 - input: “papa”, ‘p’, ‘m’
 - output: “mama”

Solution (function)

```
void replace(char str[], char replace_what,  
            char replace_with)  
{  
    int i;  
  
    for (i = 0; str[i] != '\0'; ++i)  
    {  
        if (str[i] == replace_what)  
            str[i] = replace_with;  
    }  
}
```

Solution (main program)

```
#define STRING_LEN 100

int main(void)
{
    char str[STRING_LEN + 1];
    char replace_what, replace_with;

    printf("Please enter a string (no spaces)\n");
    scanf("%100s", str);

    printf("Letter to replace: ");
    scanf(" %c", &replace_what);

    printf("Letter to replace with: ");
    scanf(" %c", &replace_with);

    replace(str, replace_what, replace_with);

    printf("The result: %s\n", str);

    return 0;
}
```

Exercise 13.3

- Write a program that tests a customer number to determine whether it is in the proper format(LLLN>NNN with LLL are letters and NNN are numbers).

Solution: testNum function

```
bool testNum(char custNum[])
{
    // Test the first three characters for alphabetic
    // letters
    for (int count = 0; count < 3; count++)
    {
        if (!isalpha(custNum[count]))
            return false;
    }
    // Test the last 4 characters for numeric digits
    for (int count = 3; count < 7; count++)
    {
        if (!isdigit(custNum[count]))
            return false;
    }
    return true;
}
```

Solution: main program

```
#include <stdio.h>
#include <ctype.h>

bool testNum(char []);

void main(void)
{
    char customer[8];
    printf("Enter a customer number with exact 7 characters
in the form LLLNNNN\n");
    printf("LLL = letters and NNNN = numbers): ";
    scanf("%s", customer);
    if (testNum(customer))
        printf("That's a valid customer number.\n");
    else
    {
        printf("That is not the proper format of the
customer number.\nHere is an example: ABC1234\n");
    }
}
```

Exercise 13.3

- Write your own replacement for the standard **strcpy()** that comes with C without using string.h

Solution

```
char *my_strcpy(char *destination, char *source)
{
    char *p = destination;
    while (*source != '\0')
    {
        *p++ = *source++;
    }
    *p = '\0';
    return destination;
}
```

Exercise 13.4

- Write a program asks the user to enter his or her first and last names, separated by a space. Then print out the first name.
- The program shoud use a function which cuts off the last name off the string in parameter.

Solution

```
#include <stdio.h>
#include <string.h>

void nameSlice(char []);
// Function prototype

void main(void)
{
    char name[41];
    printf("Enter your first and last names, separated
by a space:\n");
    gets(name);
    nameSlice(name);
    printf("Your first name is: %s\n", name);
}
```

Solution

```
// This function accepts a character array as its  
// argument. It scans the array looking  
// for a space. When it finds one, it replaces it  
// with a null terminator.
```

```
void nameSlice(char userName[ ] )  
{  
    int count = 0;  
    while (userName[count] != ' ' &&  
    userName[count] != '\0')  
        count++;  
    if (userName[count] == ' ')  
        userName[count] = '\0';  
}
```

Exercise 13.5

- Write the function `strend(s,t)`, which returns 1 if the string `t` occurs at the end of the string `s`, and zero otherwise.

Solution: `strend` function

```
#include <string.h>
int strend(char *s, char *t)
{
    int Result = 0;
    int s_length = 0;
    int t_length = 0;

    /* get the lengths of the strings */
    s_length = strlen(s);
    t_length = strlen(t);

    if(t_length <= s_length)  {
        /* advance the s pointer to where the string t would have to start in string s */
        s += s_length - t_length;
        /* and make the compare using strcmp */
        if(0 == strcmp(s, t))      {
            Result = 1;
        }
    }
    return Result;
}
```

Solution: main program

```
#include <stdio.h>
int main(void)
{
    char *s1 = "some really long string.";
    char *s2 = "ng.";
    char *s3 = "ng";
    if(strend(s1, s2)) {
        printf("The string (%s) has (%s) at the end.\n", s1, s2);
    } else {
        printf("The string (%s) doesn't have (%s) at the end.\n", s1, s2);
    }
    if(strend(s1, s3)){
        printf("The string (%s) has (%s) at the end.\n", s1, s3);
    }
    else {
        printf("The string (%s) doesn't have (%s) at the end.\n", s1, s3);
    }
    return 0;
}
```

Exercise 13.6: Using strstr

- A list of product number and description of shop is:

```
"TV127 31 inch Television",
"CD057 CD Player",
"TA877 Answering Machine",
"CS409 Car Stereo",
"PC655 Personal Computer"
```

- Store this list in an array of string and write a program allowing user to lookup a product description by entering all or part of its product number.

Solution

```
#include <stdio.h>
#include <string.h> // For strstr

void main(void)
{
    char prods[5][27] = {"TV127 31 inch Television",
                         "CD057 CD Player",
                         "TA877 Answering Machine",
                         "CS409 Car Stereo",
                         "PC655 Personal Computer"};
    char lookUp[27], *strPtr = NULL;
    int index;
    printf("\tProduct Database\n\n");
    printf("Enter a product number to search for: ");
    scanf("%s", lookUp);
```

Solution

```
for (index = 0; index < 5; index++)
{
    strPtr = strstr(prods[index], lookUp);
    if (strPtr != NULL)
        break;
}
if (strPtr == NULL)
    printf("No matching product was
           found.\n");
else
    printf("%s\n", prods[index]);
```

Exercise 13.7

- Write a program that accepts a string from the user and replaces all punctuation signs (, . ; : ! ?) with spaces

Solution (str_any.c)

```
char* str_any(char* str1, char* str2)
{
    while (*str1 != '\0')
    {
        if (strchr(str2, *str1) != NULL) {
            return str1;
        }
        ++str1;
    }
    return NULL;
}
```

Solution

```
int main(void)
{
    char* punc = ". , ; : ! ? ";
    char s[MAX_LENGTH + 1];
    char *p;

    printf("Please enter a line of text\n");
    scanf("%100s", s);

    for (p = str_any(s, punc);
         p != NULL;
         p = str_any(p + 1, punc)) {
        *p = ' ';
    }

    printf("Resulting string is:\n%s\n", s);

    return 0;
}
```