C Programming Introduction

week 12: Arrays and Pointers

Pointers and Arrays

Recall that an array **S** holds the address of its first element **S**[**0**] **S** is actually a pointer to **S**[**0**] int s[10]; int *iptr; iptr=s; /* From now iptr is equivalent to s */ Both **iptr** and **s** now point to **s**[**0**]

Pointer-array equivalence

- Arrays are actually a kind of pointers!
- When an array is defined, a fixed amount of memory (the size of the array) is allocated.
 - The array variable is set to point to the beginning of that memory segment
- When a pointer is declared, it is uninitialized (like a regular variable)
- Unlike pointers, the value of an array variable cannot be changed

Pointer arithmetic

- Pointers can be incremented and decremented
- If p is a pointer to a particular type,
 p+1 yields the correct address of the next variable of the same type
- p++, p+i, and p += i also make sense

Pointer arithmetic

- If p and q point to elements in an array, q-p yields the number of elements between p and q.
- However, there is a difference between pointer arithmetic and "regular" arithmetic.

Pointer arithmetic - example

```
int main(void)
```

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int a[3] = {17,289,4913}, *p, *q;

p = a; /* p points to the beginning of a, that is &a[0] */ q = p+2; /* q points to a[2]. Equivalent to q = &a[2] */

return 0;

a is 0012FECC p is 0012FECC, q is 0012FED4 p points to 17 and q points to 4913 The pointer distance between p and q is 2 The integer distance between p and q is 8

Passing arrays to function

- Another way to pass arrays to function is using pointer
- In fact, we pass just the array's address, or more precisely a pointer to the array.
- The function calculate the sum of all array elements.

```
#include <stdio.h>
int addNumbers(int *fiveNumber){
    int i,sum=0;
    for(i=0; i<5; i++, fiveNumbers++){
        sum+= *fiveNumbers
    }</pre>
```

return sum;

 Write a function countEven(int*, int) which receives an integer array and its size, and returns the number of even numbers in the array.

int counteven(int* arr, int size){
 int i;
 int count =0;
 for (i=0; i<size; i++)
 if (*(arr+i)%2==0) count++;
 return count;</pre>

Write a function that returns a pointer to the maximum value of an array of double's. If the array is empty, return NULL.
double* maximum(double* a, int size);

```
double* maximum(double* a, int size) {
  double *max;
  double *p;
  int i;
 max=a;
  if a==NULL return NULL;
  for (p=a+1; p<a+size; p++)</pre>
     if (*p > *max) {
           max = p;
  return max;
```

Write a function getSale uses a pointer to accept the address of an array. It asks the user to enter the sales figures and stores those figures in the array.

Write a function totalSale return the total of the element int the array.

Use these two functions in a program to input the sales figure from different quarteurs and display the total. Using pointers instead of array in function's parameters.

```
#include <stdio.h>
void getSales(float *array, int size) {
  int i;
  for(i=0; i<size; i++) {</pre>
  printf("Enter the sale figure for quarter %d:",
  i+1);
  scanf("%f",array+i);
float totalSales(float *array, int size) {
  double sum;
  int i; sum =0;
  for(i=0; i<size; i++) {</pre>
  sum +=*array;
  array++;
  return sum;
```

```
int main()
```

{

```
float sales[6];
getSales(sales,6);
printf("The total sales for the
year are:
%0.1f\n",totalSales(sales,6));
return 0;
```

- Write a program to list all the sub array of an given array. For example the array 1 3
 4 2 has the following sub array:
 - 1 3 1 3 4 1 3 4 2 3 3 4 2 3 4 3 4 2 4 2 4 2 2

```
#include<stdio.h>
```

```
void main()
```

```
int a[100],n;
printf("n = "); scanf("%d",&n);
for(int i=0;i<n;i++)</pre>
printf("\na[%d] = ",i); scanf("%d", &a[i]);
for(i=0;i<n-1;i++)</pre>
printf("\n%d",a[i]);
for(int j=i;j<n-1;j++)</pre>
printf("\n");
for(int k=i; k<=j+1; k++)</pre>
printf("%d\t",a[k]);
```

 Write a program to reverse an array in two different ways: using indexes and using pointers.

Solution: array

void reversearray(int arr[], int size){
 int i, j, tmp;
 i=0; j= size -1;
 while(i<j){
 tmp=a[i];
 a[i]=a[j];
 a[j]= tmp;
 i++; j--;</pre>

Solution: pointer

```
void reversearray(int *arr, int size) {
 int i, j, tmp;
  i=0; j= size -1;
  while(i<j) {</pre>
     tmp=* (a+i);
     * (a+i) =* (a+j);
     *(a+j) = tmp;
     i++; j--;
```