

String

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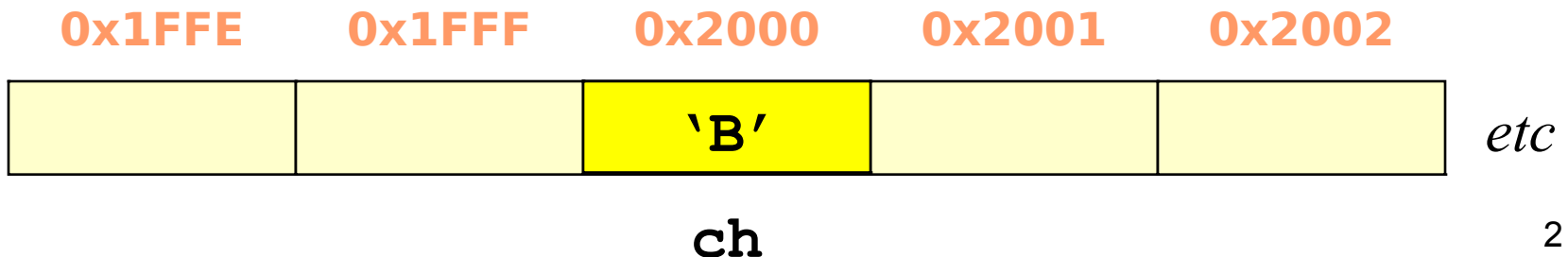
Store in the memory

- *Remind:*
 - Each cell in the memory is addressed.
 - Each variable declaration takes one cell to store value.

Example:

```
char ch;
```

```
ch = 'B';
```

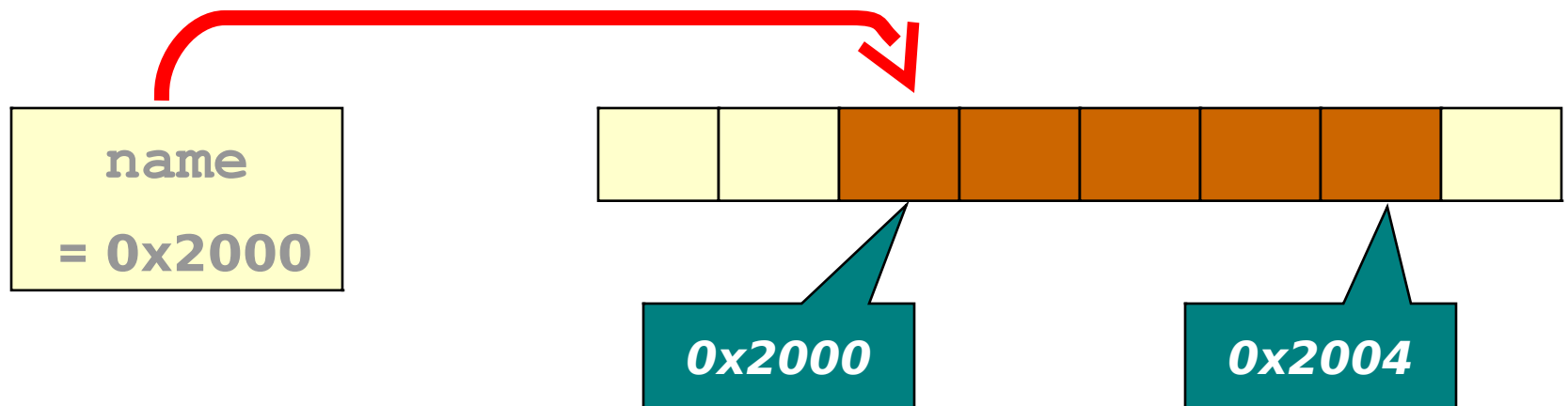


Representing a string

- A character string is a char array
- Each cell in the array contains a char
- The character string *must* have the terminating character ('\0'), aka null character. The address of the first character is the string's address

Example:

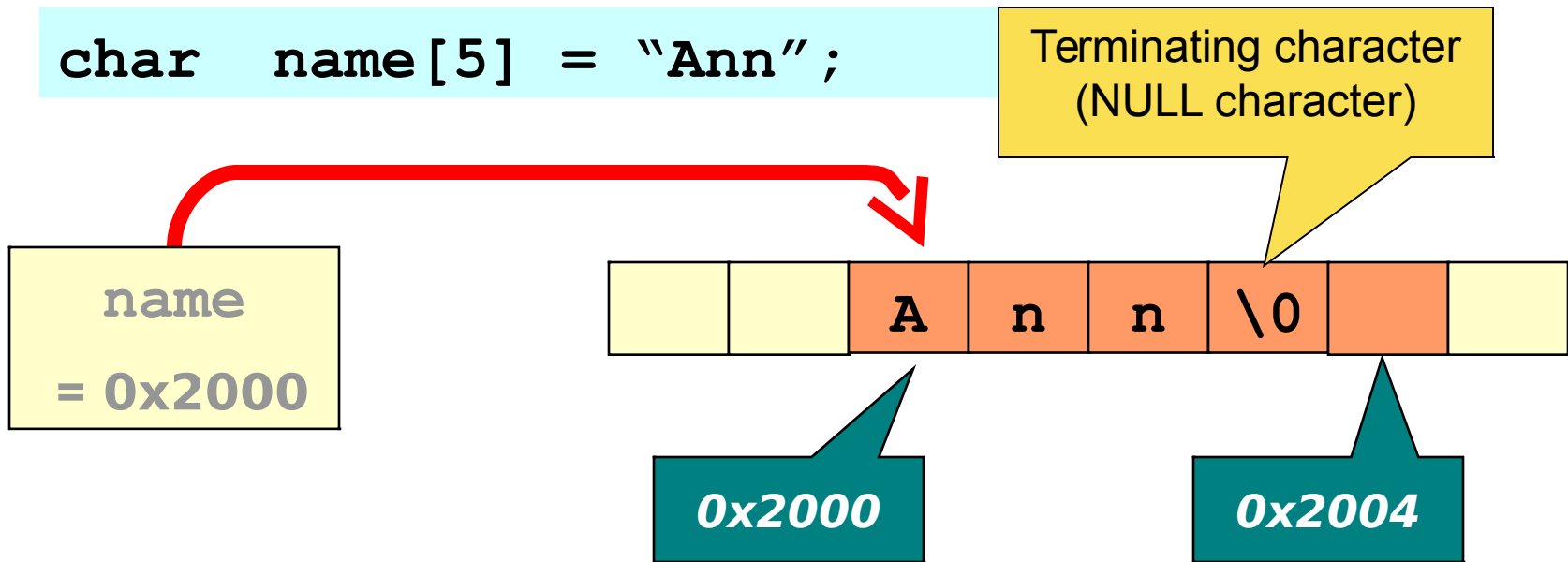
```
char name[5];
```



String declaration

Declare 1:

```
char name[5] = "Ann";
```



Equal declare:

```
char name[5] = {'A', 'n', 'n', '\0'};
```

String declaration

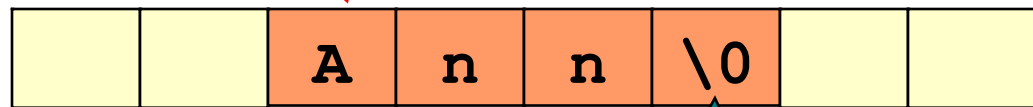
Declare 2:



```
char name[] = "Ann";
```

An additional character
for end of string '\0'

name
= 0x2000



0x2000

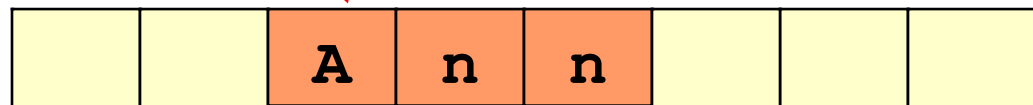
0x2003

Attention:

```
char name[] = 'Ann';
```

No character for end
of string ('\0')

name
= 0x2000



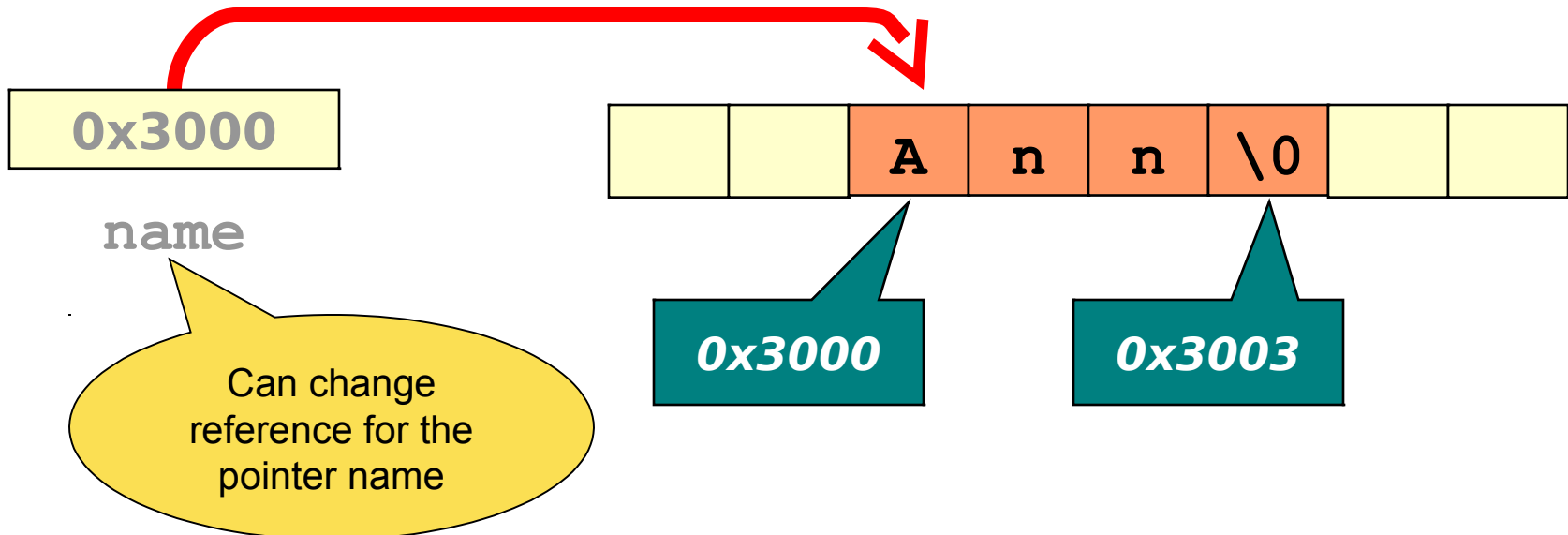
0x2000

0x2002

String declaration

Declaration 3:  

```
char *name = "Ann";
```



Input/output a string

```
#include <stdio.h>
```

Declare a
constant

```
#define MAXLENGTH 15
```

```
int main()
```

```
{
```

```
    char str1[MAXLENGTH];
```

```
    char str2[MAXLENGTH];
```

No operand &
here

```
    scanf("%s", str1);
```

```
    gets(str2);
```

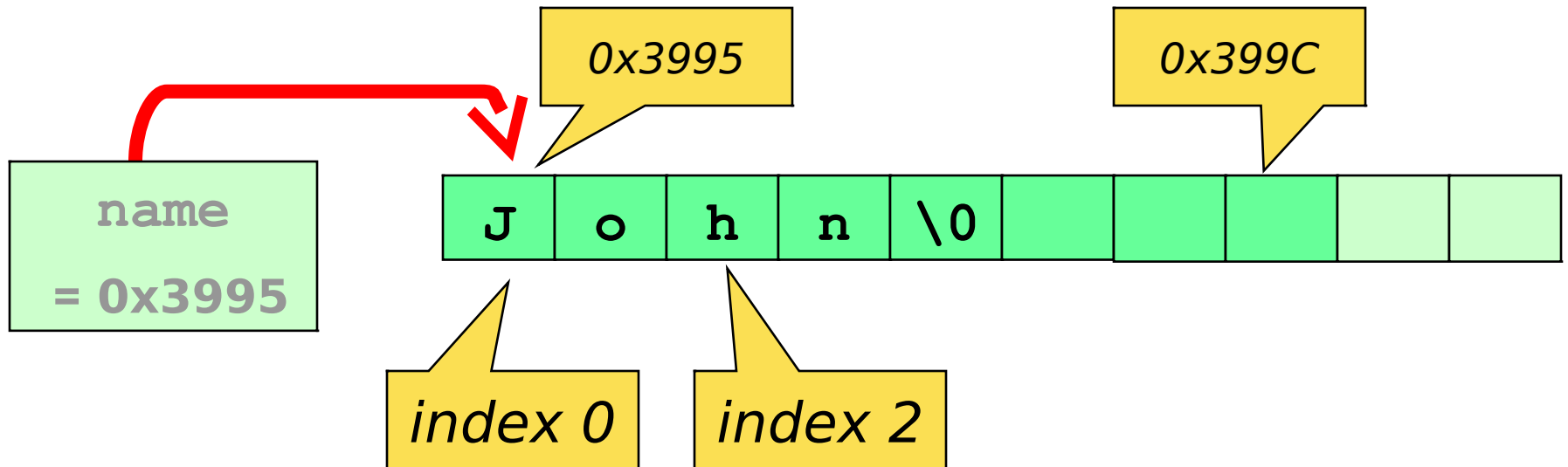
gets() allows input
a string with spaces

```
    printf("%s\n%s\n", str1, str2);
```

```
    return 0;
```

```
}
```

Character in string



```
char name[8] = "John";  
int i = 2;  
  
printf("Char at index %d is %c.\n", i, name[i]);
```

output: Char at index 2 is h.

Program to calculating the number of character

- Calculate the characters that are not spaces in the input string

```
#include <stdio.h>

int main()
{
    char str[80];
    int dem, i;

    printf("Nhap xau bat ki: ");
    gets(str);

    dem = 0; i = 0;
    while ( str[i] != '\0' ) {
        if ( str[i] != ' ' ) dem++;
        i++;
    }
    printf("So ki tu khac trang trong xau la %d", dem);

    return 0;
}
```

String operations

- `#include <string.h>`
- Use library functions declared in `<string.h>`
 - Assignment : `strcpy()`

```
char s1[25];  
char s2[25];  
strcpy(s1, "Hello");  
strcpy(s2, s1);
```

String assignment

```
#include <stdio.h>
#include <string.h>

#define MAXLENGTH 100

int main()
{
    char string1[MAXLENGTH];
    char string2[MAXLENGTH];

    strcpy(string1, "Hello World!");
    strcpy(string2, string1);

    return 0;
}
```

```
string1: "Hello World!"
string2: "Hello World!"
```

Common mistakes

```
s1 = "Hello";
```

```
s2 = s1;
```

```
s1 = s1 + "Anna";
```

```
s2 = s2 + "World";
```

```
char s[4];
```

```
strcpy(s, "Hello");
```

String operations

- Concatenation : `strcat()`
 `strcat(s1, " Anna");`
 `strcat(s2, " World");`
- Memory leak maybe occurs when copying/concatenating strings.
- Common errors:
 `char name[5];`
 `strcpy(name, "Ann");`
 `strcat(name, " Smith");`

String concatenation

```
char string1[80];  
char string2[80];  
  
strcpy(string1, "Goodbye");  
strcpy(string2, ", Cruel ");  
  
strcat(string1, string2);  
strcat(string1, string2);  
strcat(string1, "World!");
```

```
string1: "Goodbye, Cruel , Cruel World!"  
string2: ", Cruel "
```

String operations

- Comparison : `strcmp ()`
- `strcmp` returns 0 if `str1 = str2`
 - <0 if `str1 < str2`
 - >0 if `str1 > str2`

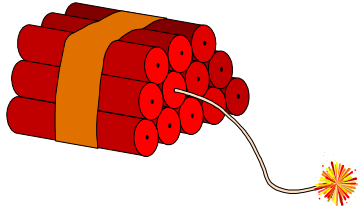
```
char str1[] = "Windows";
```

```
char str2[] = "Unix";
```

```
if (strcmp(str1, str2) < 0)
```

```
    printf("%s %s\n", str1, str2);
```


```
else printf("%s %s\n", str2, str1);
```



Common errors

```
strcpy(string1, "Apple");  
strcpy(string2, "Wax");
```

Compare addresses
of the two strings

```
if (string1 < string2)  
{  
    printf("%s %s\n", string1, string2);  
}  
else  
{  
    printf("%s %s\n", string2, string1);  
}
```


Strings as function parameters

- Declare as `char*` or `char[]`
`void greeting (char* name)`
`void greeting (char name[])`
- It points to the first character of the string
- Changes to the string inside the function affect the actual string
- It is not necessary to pass the length of the string to the function

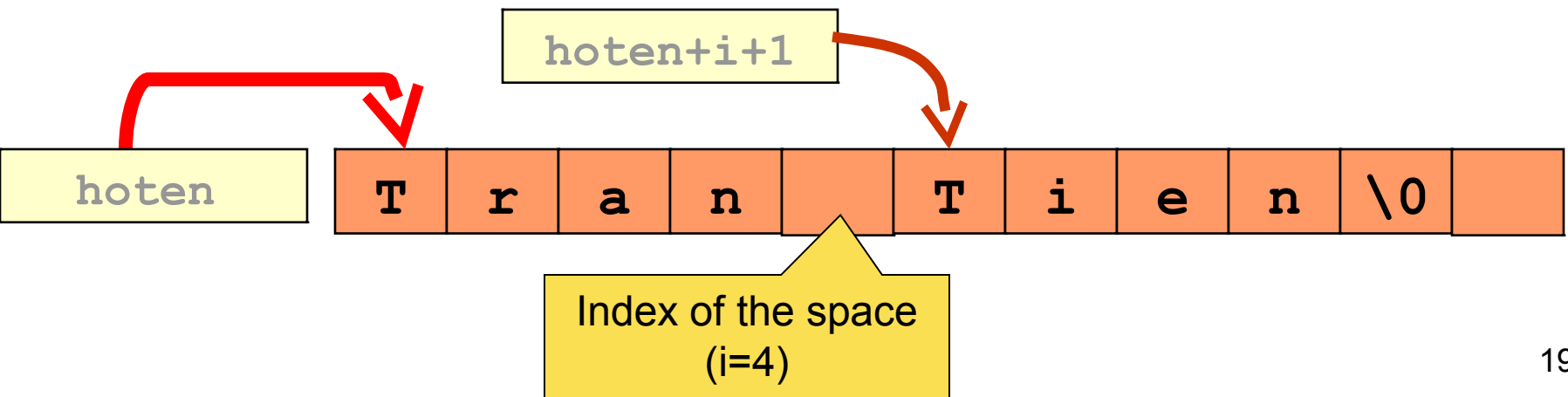
Example

```
char *capitalize(char * str)
{
    for (i=0; i<strlen(str); i++)
        if ( str[i]>='a' && str[i]<='z' ) &&
            (i==0 || str[i-1]==' ' ) )
            str[i] = 'A' + (str[i]-'a');
    return str;
}
```

Example

- Write a function that returns the name from a full name. The full name is not an empty string and does not have extra spaces

```
char * timten(const char[] hoten)
{
    int i;
    i = strlen(hoten)-1;
    /* Find the last space in the string */
    while (i >= 0 && hoten[i] != ' ') i--;
    return hoten + i + 1;
}
```



Example (con't)

```
#include <stdio.h>
#include <string.h>

char * timten(const char[] hoten);

int main()
{
    char hoten[80];

    printf("Nhap mot xau ho va ten: ");
    gets(hoten);

    printf("Ten sau khi tach duoc: %s", timten(hoten));

    return 0;
}
```

Exercises

- (i) Trim left blanks, right blanks, and redundant blanks in a string.
- (ii) Inverse a string.
- (iii) Copy first name or last name in a full name string.